

Unearthed Arcana Character Attribute Generation

Generation of ability (attribute) scores

Class Desired	Number of Die rolled:						
	STRength	INTelligence	WISdom	DEXterity	CONstitution	CHARisma	Comeliness
Cavalier	8	6	4	7	9	3	5
Paladin	7	5	8	3	6	9	4
Cleric	7	4	9	5	8	6	3
Druid	7	4	8	5	6	9	3
Fighter	9	3	5	7	8	6	4
Barbarian	9	3	5	7	8	6	4
Ranger	7	6	8	5	9	4	3
Magic-User	4	9	7	8	6	5	3
Illusionist	3	8	7	9	5	6	4
Thief	6	5	3	9	7	4	8
Assassin	6	7	4	9	8	3	5
Monk	7	3	9	8	6	4	3

Source: Unearthed Arcana 1985

Comeliness was an attribute that reflected the physical attractiveness, social grace and personal beauty of a character. It was used to determine initial reactions to a character, and characters with a high comeliness may affect the will and actions of others. While high charisma deals specifically with leadership and interactions between characters, comeliness deals with attractiveness and first impressions.